

Unicode Is...

The "phonebook" model for character encoding.

A symbol/character can be mapped to via a registered number.

```
Thomas Stover 512-867-5309 integral (\int) u+222b
```

- Morse Code 1836
- Baudot 1870 5 bit word telegraph line system
- Murray Code 1901 added CR/LF
- ITA2/USTTY circa 1930
 still used in TDDs
- EBCDIC 1963 8bit
- ASCII 1963 7bit
- Many Various ISO-*
- Universal Character Set (Unicode) 1990 – still being worked on; encoding agnostic

Quick History of Character Sets



Pre-Unicode – Extended ASCII

Proprietary way of encoding. Not standard. Difficult to adapt to other languages, symbols, and environments.

F8 (HEX)

Degree Symbol

11111000

U+00B0

English: I can eat glass, and it doesn't hurt me.

French: Je peux manger du verre, ça ne me fait pas mal.

Korean: 나는 유리를 먹을 수 있어요. 그래도 아프지 않아요

Classical Greek: ὕαλον φαγεῖν δύναμαι· τοῦτο οὔ με βλάπτει.

Spanish: Puedo comer vidrio, no me hace daño.

Hawaiian: Hiki ia'u ke 'ai i ke aniani; 'a'ole nō lā au e 'eha.

Ukrainian: Я можу їсти шкло, й воно мені не пошкодить.

جام ییه بلورم گا ضرری طوقونمز :Turkish (Ottoman)

Sources:

Not Just International Text

- Math $\sqrt[3]{\ge} \land \nearrow \Rightarrow \bigcirc \Rightarrow$
- Music ♪ ↓ ♪ ♯
- Greek Ψ λ Ω Φ π
- Chess \(\mathbb{I}\) \(\mathbb{M}\) \(\mathbb{M}\)
- Miscellaneous
 ↑ ★ 👙 😵 🛊 🟂 岛 岛
- Braille ", :, :, :;
- Sign Language (private use area)

OSS Project Leverage

Wikipedia

- ~ 3.2 M **English** Entries
- ~ 1 M French Entries
- ~ 600k Polish Entries

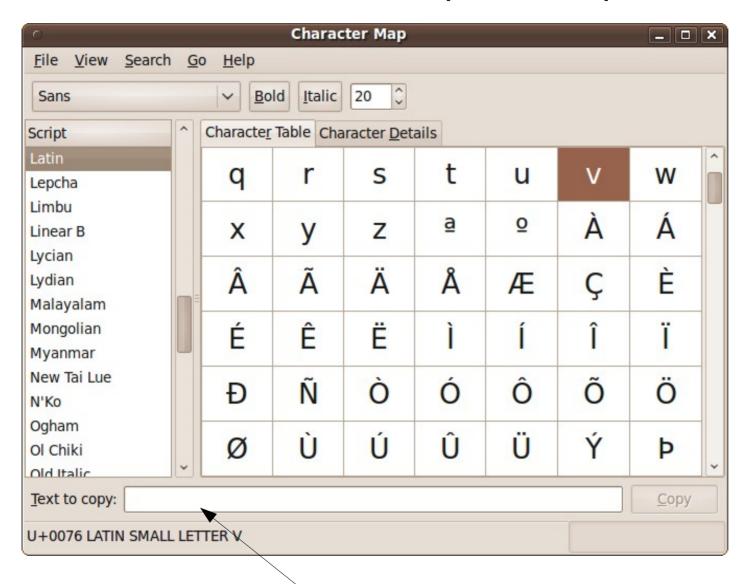
OLPC

- Implementing UI and data input for third world nations in tens of dozens of foreign languages.
- Just in N.A there are hundreds of official recognized spoken languages.

Where do these characters come from?

- Documents / Files that already have them
- Cut & Paste
- Special Helper Programs (character maps)
- Keyboards
- Source Code

Gnome Character Map – cut & paste any character



Manually enter any hex code

Keyboard Input Options

- Key Remapping
 - Sometime relabeling keys
 - X11 allows for multiple keyboards each with different mappings
- International Keyboards
 - Again multiple simultaneous keyboards possible
- Special Key Combinations (most common)

Unicode Input Key Combinations

- All Gtk+ applications: ctrl+shift+u, then hexadecimal code (full 32bit support), then enter
- Windows: alt+decimal code on the keypad, then release alt
 - Works most of the time
 - Must start with 0 (otherwise it's the old DOS behavior)
- Many application specific exist
- Qt (KDE) ?

One Type of Japanese Keyboard



One type of Hebrew Keyboard



One type of Russian Keyboard



Quick History of Unicode Encodings

- UCS-2 (Windows NT Era) limited to the first 2¹6 characters of Unicode; obsolete but still used
- UTF-16 replaced UCS-2; almost identical except characters D800 – DFFF can be "swapped out" for different ranges of the remaining 4 billion possible characters
- Both of these are host ordered 2 byte integers resulting in the LE/BE variants
- Used internally by Windows, Qt, Java, .Net, Python, & more

Quick History of Unicode Encodings

- UTF-32 / UCS-4 (32bit variant of the last page)
 --Most of these can safely be ignored----
- UTF-7 ("7 bit clean" version of UTF-8 [more on that next])
- UTF-1 (pre UTF-8 variable length scheme with compatibility with nothing)
- SCSU (odd ball compression scheme)
- BOCU-1 merger of UTF-8, SCSU, & MIME (gross)

...and then there is...

UTF-8, helping you to forget!

- Greatest thing ever.
- All characters are supported
- Byte Order (endianess) independent
- Variable Length (bad, but technically all Unicode can be also more on that latter)
- First 128 characters are remapped to ASCII

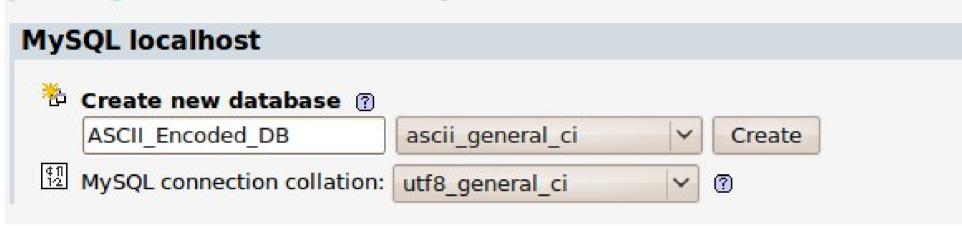
- Compatible with the *nix world
- Compatible with the *nix style C programming – stdio, POSIX system calls, etc
- Allows for a great deal of Unicode support with out doing anything
 - Conventionally, the only valid way to put Unicode directly in source of any kind. (without escape codes)
- "cruise control" for UCS

UTF-EBCDIC

 Similar Concept to UTF-8 Store Unicode on EBCDIC systems

Unicode in DBMS

Collation and Encoding



Always ensure your client is set to the same

```
<u>File Edit View Terminal Help</u>
markgreene@Mule:~$ mysql -u root -p --default-character-set=ascii
Enter password:
```

Unicode in DBMS

```
mysql> SET NAMES UTF8;
```

Unicode on Mobile Devices

Blackberry

Android

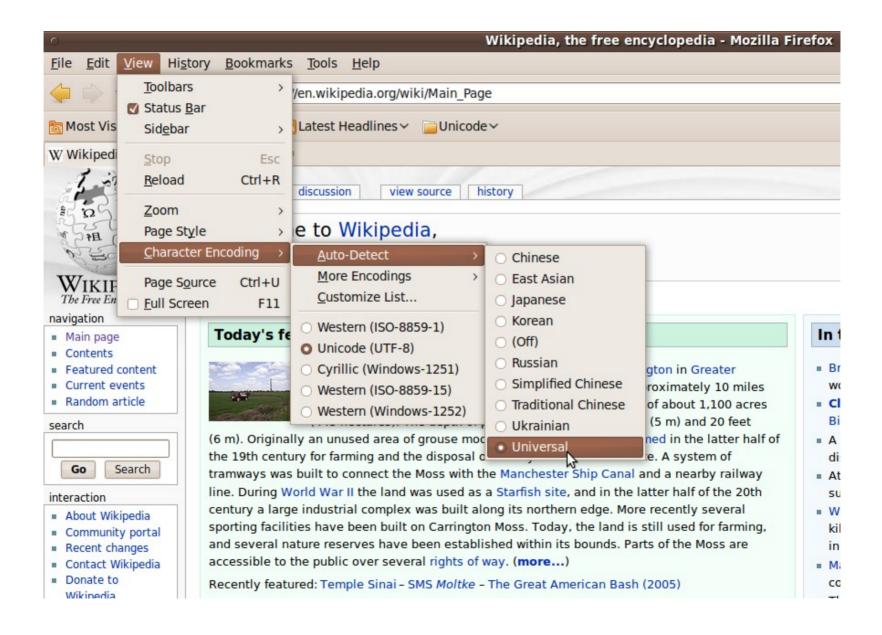
iPhone

Unicode in Web Browsers

- UTF-8 Works Great
- You MUST specify the "charset"

- Most JavaScript Functions will work with UTF-8
- ~ 50% of websites are using some encoding other than UTF, like Latin1

Unicode in Web Browsers









∫2

В

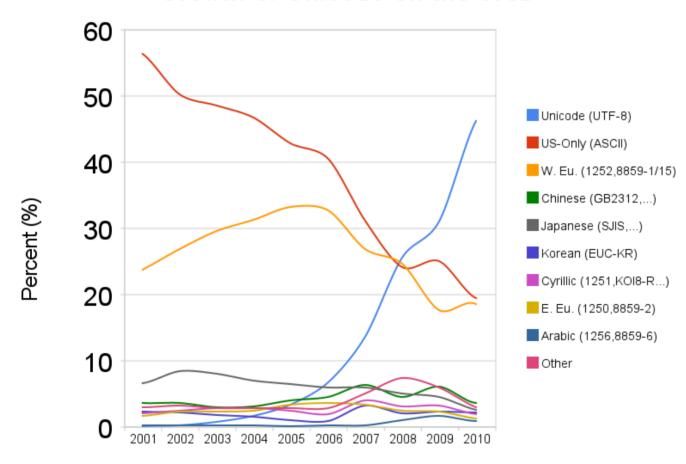
Indefinite integral:

$$\int 2 dx = 2x + constant$$

Show steps

Sites Using Unicode

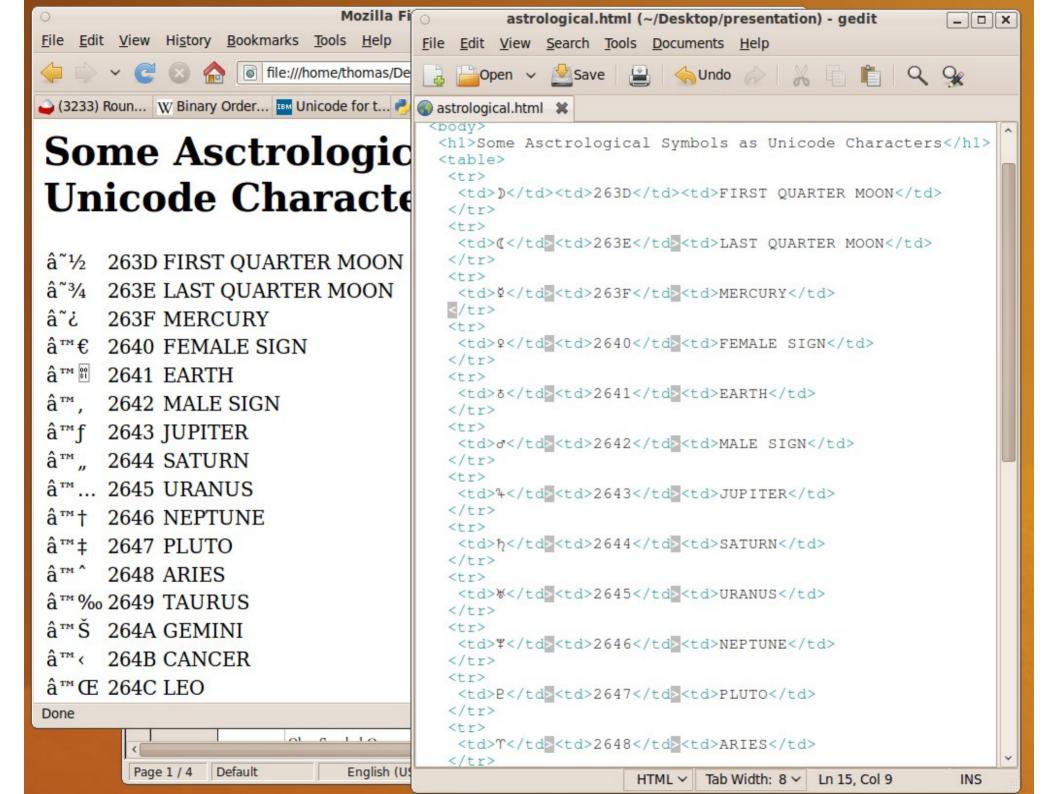
Growth of Unicode on the Web

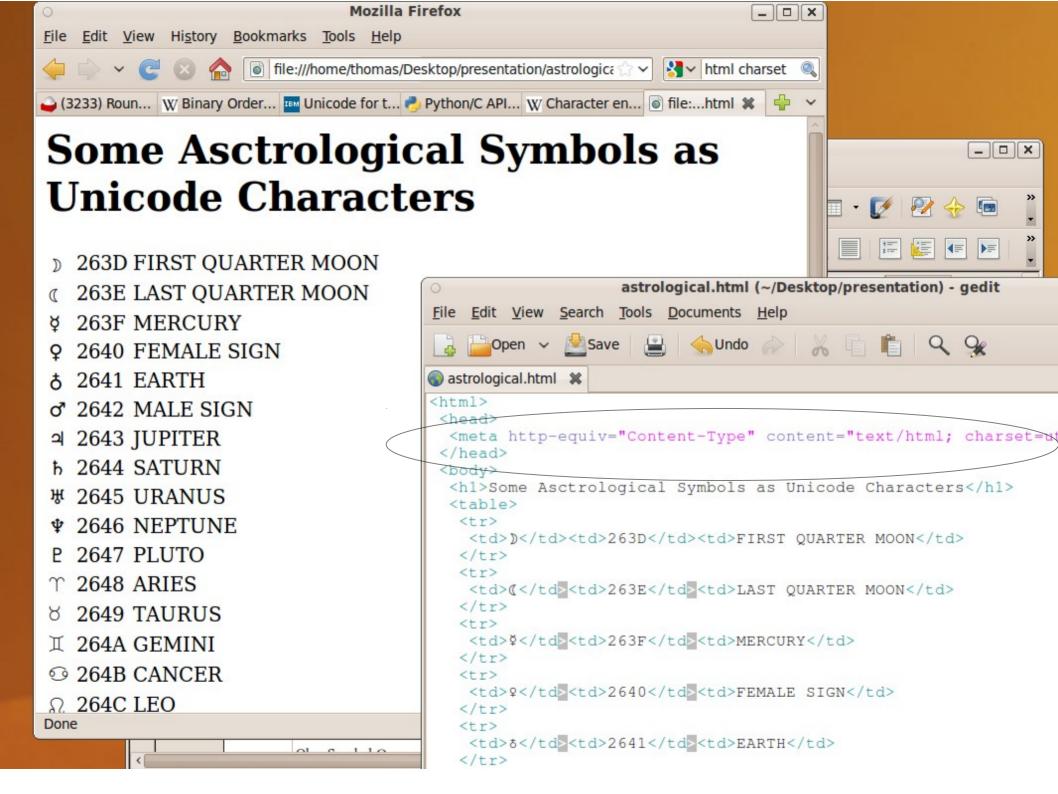


UTF is only recently being implemented on a wide scale in website design.

Source:

http://googleblog.blogspot.com/2010/01/unicode-nearing-50-of-web.html





Unicode in the console

```
thomas@K-9: ~

File Edit View Terminal Help

thomas@K-9: ~$

thomas@K-9: ~$

thomas@K-9: ~$

thomas@K-9: ~$

echo "♥ ♥ ♥ "

thomas@K-9: ~$ echo "▼ ♥ ♥ ♥ "

"

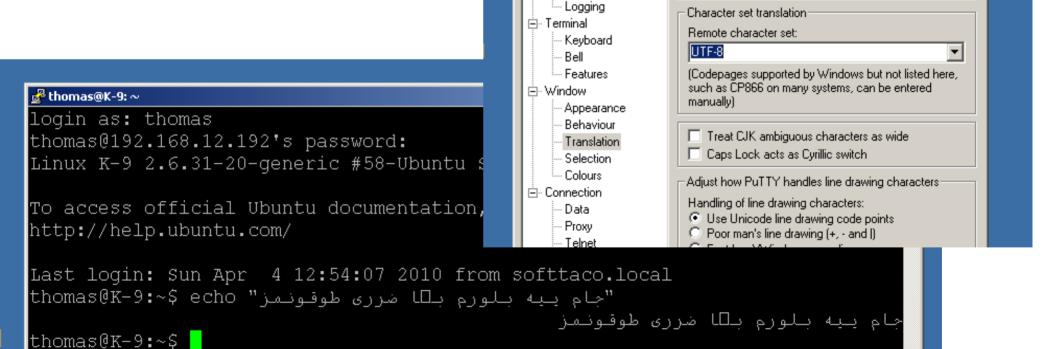
thomas@K-9: ~$ echo "▼ ♥ ♥ ♥ "

"

thomas@K-9: ~$ echo "▼ ♥ ♥ ♥ "
```

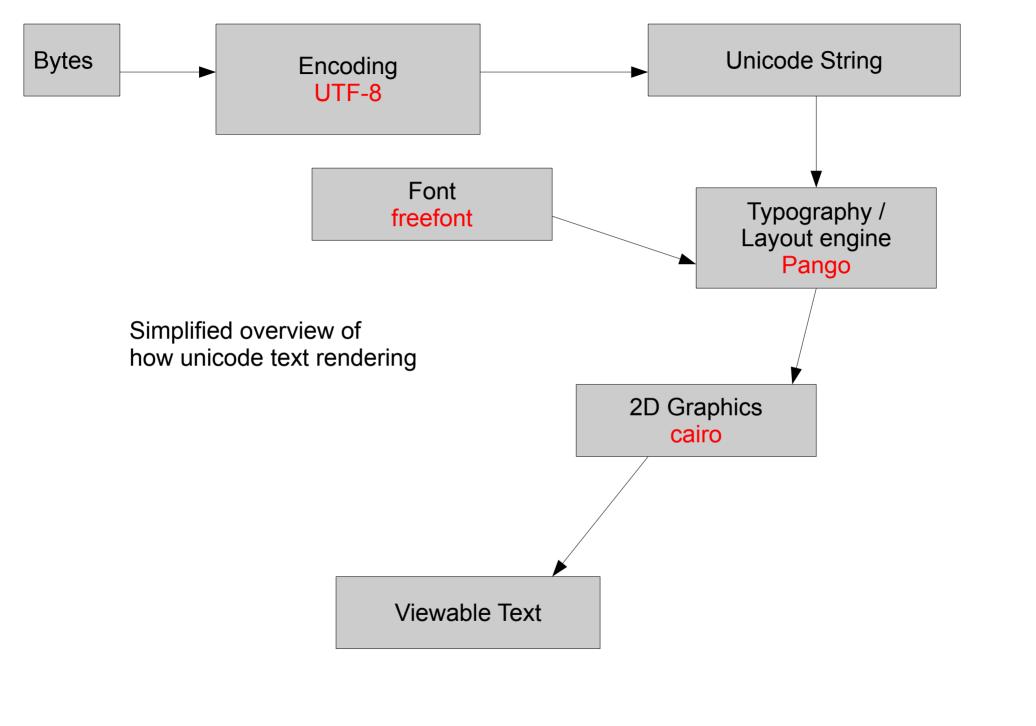
? | X |

Options controlling character set translation



Rutty Configuration

Category:



Pango Typesetting Engine

- Advanced Unicode Features
- Integrates with Cairo
- Vertical Text Support
- Used in MathML implementations

$$\begin{bmatrix} a_0 + \frac{1}{a_1 + \frac{1}{a_2 + \frac{1}{a_3 + \frac{1}{a_4}}}} \\ \binom{n}{k/2} \end{bmatrix} \begin{bmatrix} \binom{p}{2} x^2 y^{p-2} - \frac{1}{1-x} \frac{1}{1-x^2} \end{bmatrix} \begin{bmatrix} \binom{p}{2} x^2 y^{p-2} - \frac{1}{1-x} \frac{1}{1-x} \frac{1}{1-x^2} \end{bmatrix} \begin{bmatrix} \binom{p}{2} x^2 y^{p-2} - \frac{1}{1-x} \frac{1}{1-x^2}$$

$$\left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2}\right) \left| \varphi(x + iy) \right|^2 = 0 \left[\int_1^x \frac{dt}{t} \right] \left[\int_D^x dx \, dy \right]$$

*images taken from www.pango.org/ScriptGallery

□ PangoCairo: Sans 18 (96 □ □ × 你好,这是中文竖排测试。 欢迎来到中国北京。

白日依山尽, Roses are Red, Grass is Green. 2006 Arabic is گلها قرمزند،

چمن سبز. ۲۰۰۶

白日依山尽, 2006 「ノートを買つた.」

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چمن سبز. ۲۰۰٦

白日依山尽, 2006 「ノートを買つた.」



Unicode Filenames

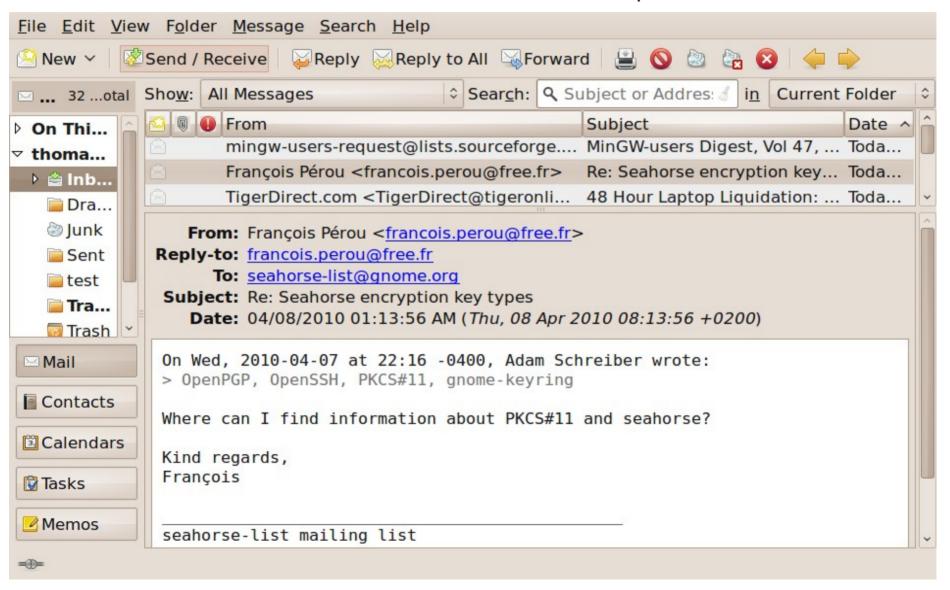
 UTF-8 file names are valid in Linux Linux Kernel actually has to convert file names to UTF-8 from file systems that use other Unicode encodings (NTFS)

```
thomas@K-9: ~/presentation  

thoma
```

Unicode in Email

- UTF-8 works in message bodies
 Content-type: text/plain; charset="utf-8"
- Attachments can of course be anything
- Base SMTP is ASCII only
- •Possible use case of UTF-7 (resist the urge)
- •Unicode in message headers is done with the RFC 2047 trick, that switches out of ASCII mode to specific character sets



Unicode in DNS

- Probably will break the Internet.
- Just kidding of course it uses UTF-8!
- Could not find anyone to allow us to register .us
- RFC-3490; Only lowercase letters
- Max name length by byte count not char count

Quick Concepts

Internal Encoding – The low level format your program uses internally for strings.

- Sometimes more than one is needed
- May or may not be the way strings are presented in source code

External Encoding – The format a string must be for a given input, output, library usage.

- Zero to Many might be needed
- Usually requires the most attention

Internal Encodings

External Encodings

Conversion Options

UTF-16

- -Various Native Windows
- -Ot
- -normal Python
- -wxWidgets
- -.Net
- -Java

UTF-8

- -Gtk+
- -Posix style C
- -shell scripts
- -PHP (we think)

UTF-32

-Advanced text programs -special build of Python

- Built in Functions (most non-C environments)
- •lconv
- •ICU (IBM)
- Manually

- **·EBDIC**
- ·ASCII
- ·UTF-* LE/BE
- ·Old ISO-*codepages

```
*unicode.py (~/presentation) - gedit

File Edit View Search Tools Documents Help

*unicode.py **

*unicode.py **

*unicode.py **

*unicode.py **

*unicode.py **

*unicode_string = unicode (";piña coladas?", "utf_8")

*print knows what to convert native unicode strings to

print native_unicode_string

Python > Tab Width: 8 > Ln 3, Col 56 INS
```

Unicode in Python

```
thomas@K-9: ~/presentation

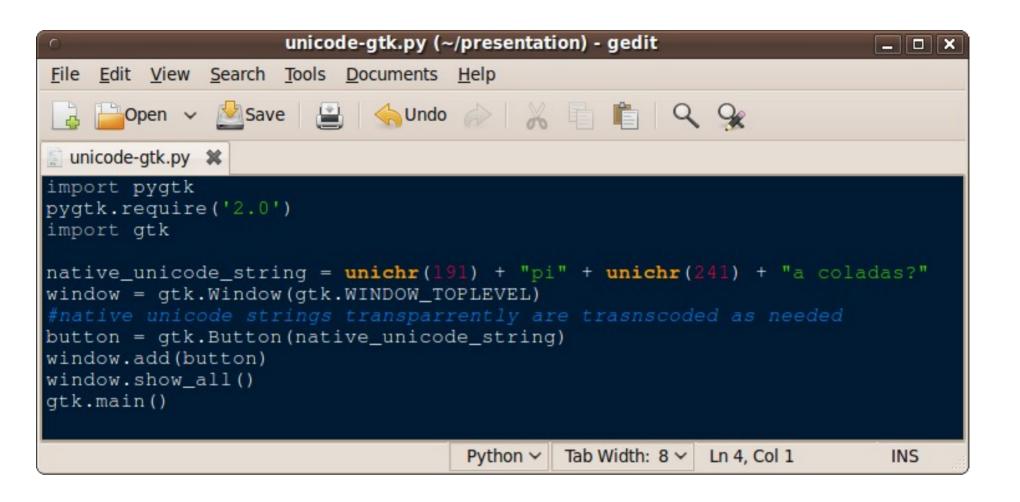
File Edit View Terminal Tabs Help

thomas@K-9: ~/qemu/windows/windows_2000  thomas@K-9: ~/presentation

thomas@K-9: ~/presentation$ python unicode.py

piña coladas?
thomas@K-9: ~/presentation$
```

```
C:\WINNT\system32\cmd.exe
C:\Documents and Settings\Administrator\My Documents>
C:\Documents and Settings\Administrator\My Documents>c:\python26\python unicode.py
cpiña coladas?
C:\Documents and Settings\Administrator\My Documents>
```





"unicode fonts"

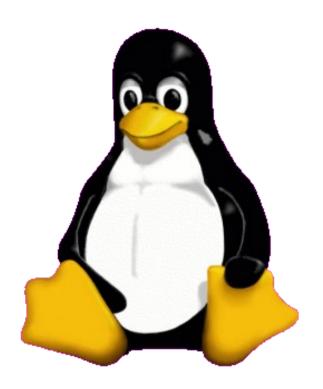
- GNU FreeFont / Free UCS Outline Font (GPLv3 with "Font Exemption")
- GNU Unifont (GPL) 27,000 characters
- No existing font file format can support all characters

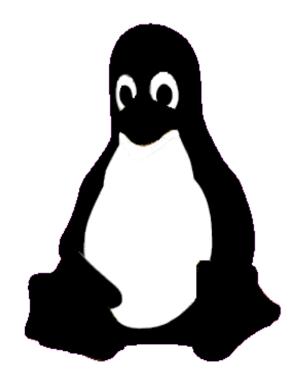


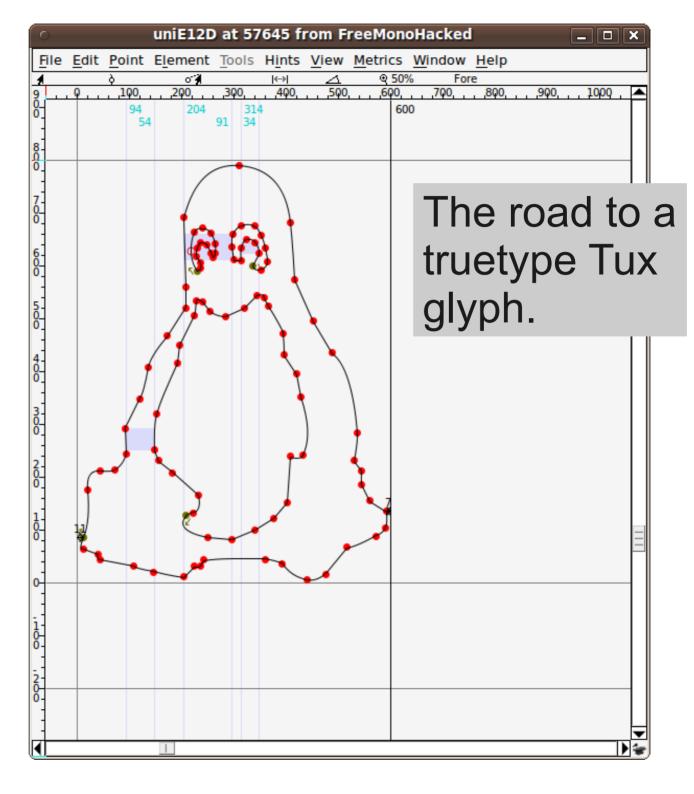
Private Use Area (PUA)

- Reserved sections of the address space for personal / corporate / freestyle use.
- One of these sections is in the more compatible "code page 0" / "multilingual plane" range (U+E000 to U+F8FF)

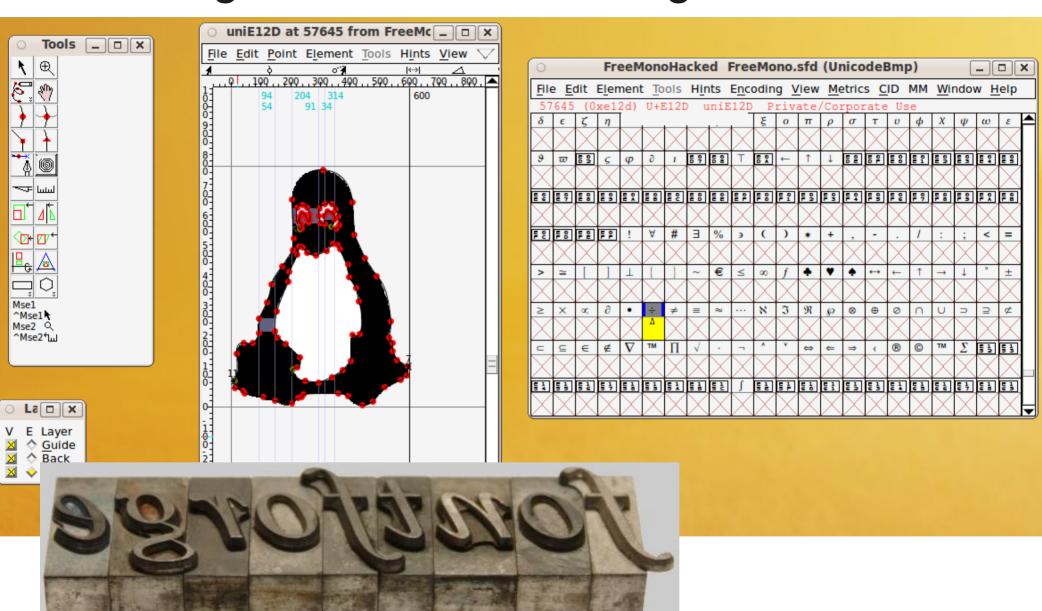
- Many unofficial standard uses:
 - Klingon
 - Medieval characters
 - Other math symbol efforts
 - Personal names in Asian Glyphs
 - Not yet accepted languages







Font Forge F/OSS Font Editing Suite

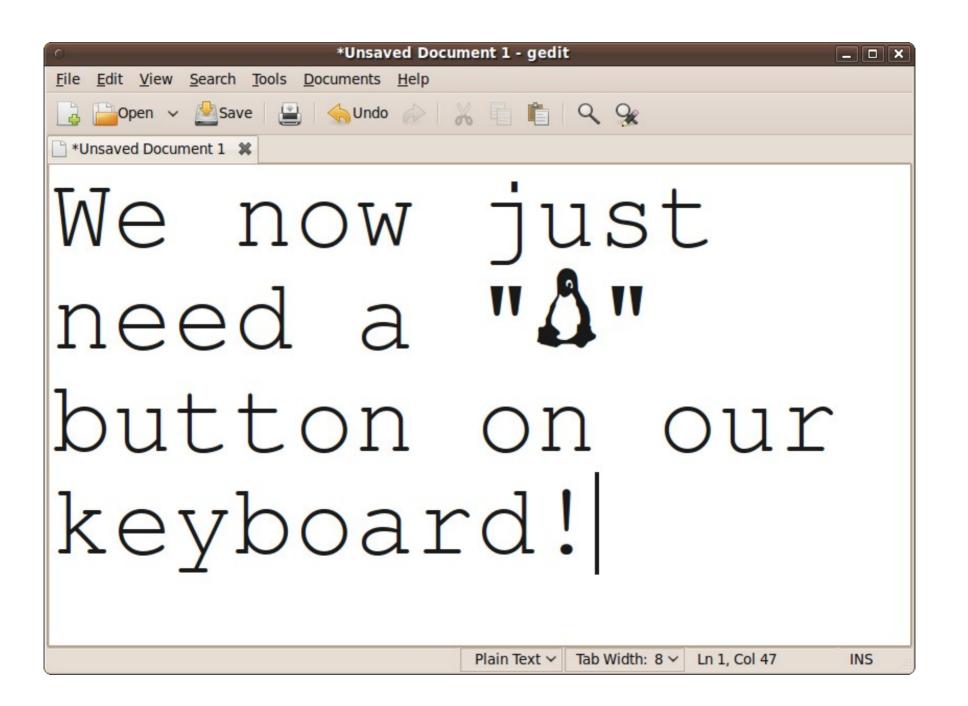


fontforge.sourceforge.net

thomas@K-9:~\$ echo " $\Delta\Delta$ " thomas@K-9:~\$ ue12d

Remember, in Gtk+ apps: ctrl+shift+u, then hex code

Where is tux's right eye? Complexities of true type?



"Advanced" Unicode Operations

- Case Conversions / Collations
- Combining Characters
- Control Characters
- Variable Spaces
- Bi-directional text control
- Fraction Slash

- Script Specific (ie Music Notation Format)
- Surrogates (UTF-16 retrofitting)
- Simple String Length (not so simple)
- Encoding Sanity Check
 / Verification
- Numeric Character to Numerical Value